

- 1) **Can students join the Game individually, or do they have to participate in a group?**  
Students may join the Game individually or as a group of up to four students.
- 2) **Is there a limit to the number of students who can participate in the Game?**  
There is no limit to the number of students who can participate in the Game at any one school.
- 3) **Do students have to join the Game as part of a classroom subject?**  
No, students can also join the Game as an extra-curricular activity, at lunchtime or after school, provided they are registered by a teacher at their school.
- 4) **How do I register students in the Game?** See the 'Getting started guide' on the [Teacher resources page](#) or watch '[How to add students and create syndicates.](#)'
- 5) **How do I access each Syndicate's identifier number and password?**  
From the Teacher admin menu, select 'Manage syndicates'. This page has all Syndicate ID's and passwords. You can download this information into a CSV document.
- 6) **Once I have registered Syndicates, can I login at a later stage and register more students?**  
Yes, you may register more syndicates. Once Game registrations have closed, we continue to allow teachers who have registered for the Game, to add or change syndicates up to 2 weeks into the Game. We would recommend however, that you register syndicates prior to the start of the Game.
- 7) **Can I change the name of a Syndicate or delete a Syndicate?**  
You can change the name of a Syndicate prior to the commencement of trading and up to two weeks into the Game. To change a syndicate name go to 'Manage syndicates' and select 'Edit' for the syndicate name you want to change, change and save.  
  
You can delete a syndicate. Go to the Manage syndicates page and select delete.  
**Please note:** once a syndicate has logged in, they cannot be deleted. If this is the case, you can send an email and request the student account be suspended.  
  
If you need a student who has started participating to be suspended, please request via email [school.smg@asx.com.au](mailto:school.smg@asx.com.au).
- 8) **Can I change the students participating within a Syndicate?**  
You can change the students within a syndicate prior to the commencement of trading in the Game and up to two weeks into the Game. To change these details go to 'Manage syndicates' choose 'Edit' and you can add or remove students using the plus or minus buttons. Then save.
- 9) **Can I change the Syndicate identifier number and password?**  
You are able to change a syndicate password but not the identifier number. To change the password, go to 'Manage syndicates' and select 'Edit', change the password and save.

**10) What can I do if I have forgotten password?**

If you have forgotten password, go to login section and the ability to update your password will be at the bottom of the login form.

**11) How can I change my email address and school details?**

In the Game you can change your email address by going to the top right hand corner, and clicking on the arrow next to your name; this will take you to your account settings page. You can change your email here, however, once selected, you cannot change the school. If you move schools, you can change your school when you login for the next Game.

If you have accidentally selected the wrong school, please email us and request the change.

**12) How do I login to the Game as a teacher?**

Once you have registered you should continue accessing the Game via your Investor Portal account which should direct you to the latest teacher login link. You can find this link in the '[Schools Sharemarket Games page](#)' under the How to register section,

**13) How do my students login to the Game?**

Students need to go the '[How to participate page](#)', and click on the 'Student login' link at the top right of the screen. They will then need to enter the syndicate's identifier number and password to access their Student Dashboard. Please make sure you have shared these credentials with them before they attempt to login.

**14) Can students enter the Game before the first day of trading?**

Yes, students can enter the Game with their identifier number and password to access all Game pages. Students will not be able to trade until trading commences in the Game.

**15) When am I able to register students to join the Game?**

You can find when registrations open on the [About the Game](#) page

**16) When are the first and last days of trading?**

You can find all Game dates on the [About the Game](#) page

**17) How can I check the ranking and trading activity of my students?**

Go to the Resources menu and scroll down to the rankings page. Please note, if you are participating in the Game as a teacher, you will only be included in the School rankings not the State or National rankings.

**18) How do I contact ASX about the Game?**

Email ASX at [school.smg@asx.com.au](mailto:school.smg@asx.com.au) or phone 131 279 (8:30am - 6pm Sydney time, Monday to Friday).